05 · Teacher and parent guide

Extra material, not a book page

Part A is for the teacher. Part B is the take-home note for parents and carers.

Part A · For the teacher

This week in one line: the start of Term 3. Children learn to **spot and name a problem** before trying to solve it. This links back to "find what Ayo did wrong" in Term 1.

Get ready (10 minutes before class)

- Tape a short path to a "school gate" and put a big light box on it. Stand cut-out Ayo at the start.
- Print the problem cards and the "no problem" cards (Printables PDF), one set per group.
- Have an empty cup and a shoe with laces ready for acting.
- Read the lesson spec the evening before and lay out the cards.

Key words and hand signs

Word	Say it like this	Hand sign
problem	"Something is wrong. We can't do what we want."	Hands on cheeks, "oh no" face
stuck	"I can't move on."	Feet together, can't move
help	"Someone does it with me."	One hand lifts the other
solve	"Make it right."	Thumbs up
safe	"No one gets hurt."	Arms hug yourself

> **RhinoBot tip**
> Use the same sentence every time: "The problem is…". This week children only need to **name** the problem. Solving comes in Weeks 2–4. Praise solution ideas, then bring them back to the problem.

Danger and safety

When a problem is dangerous (a danger sign, broken glass, a hot pot), the only solution for young children is: **stop, step back and tell a grown-up.** Practise this with the danger sign card.

Checking learning

Watch, don't test. Tick each child who says what Ayo's problem is (Review sheet 06). Each child who does it gets a **Step Star sticker**.

Part B · Take-home note for parents and carers

This term your child is learning to solve small problems. This week we learned the first step: **say what the problem is.**

Try this at home (5 minutes)

1. When something goes wrong (a spill, a lost shoe), ask: "What is the problem?" Let your child say it first.
2. Make a "stuck" game: put a pillow in front of a toy car. "What is the problem?"
3. Talk about a time your child had a problem and who helped.

Words to use together

problem · stuck · help · solve · safe

Play together

Scan the QR code in the book, or visit: https://rhinoxscientifica.com/q/n1-t3-w1

There you will find the printable cards and problem picture cards (optional; screen time is never needed).